

Folklorist Diary II

The Cursed Memories

Instagram: @folkloristdiary



Youtube.com/user/Leoc1995



BY: LEOC1995

STORY:

"Folklorist Diary II - The Cursed Memories" takes players on a journey through Egypt, where Lara Croft — the renowned archaeologist — continues her quest to unravel the mysteries of the "Folklorist Diary." Following the events of "Folklorist Diary - The Forgotten Treasure (TR1)" and "Shattered Memories (TR2)," Lara sets off for Egypt in search of the Golden Ankh Amulet, a key artifact in unraveling the Folklorist's mysteries. The artifact's curse causes Lara to encounter mirages and experience dizziness due to the proximity of the Ankh. With this, Lara must find the three stone amulets in three different dimensions to open a portal to defeat the guardian of the Golden Ankh Amulet and obtain it. As she explores, fragmented flashbacks from her past adventures surface, blending familiar memories with unsettling, unknown ones. Lara must confront personal dilemmas and dangerous foes, with the fate of the world at stake.

❖ IMPORTANT WARNINGS:

- Highly recommended to use different save slots during the gameplay. TR3 still has some issues and weird bugs, so please take care with it to avoid softlocks caused by the engine. During the betatests, we found just few issues, but it doesn't affect the gameplay.
- It's recommended to play with Gamma 3 for a better experience and atmosphere. If you can't change the gamma in game, run the 'tomb3_ConfigTool' in the Engine folder, go to the 'MISC' tab, and check 'enable' in the Gamma option. With this, you will be able to change it in game.
- If you open the game folder and don't find a TR3.exe file, your antivirus may have sent it to quarantine. Remove it from there and put the game folder as an exception as it is a false positive.
- Do not replace the files in the folder with other versions of TR3 or with parts of other TRLEs. The exe file has some specific changes and only works with the original files from the download link.
- If you find some issue, crash or bug during the gameplay, send me a message in my Instagram (@folkloristdiary) or Youtube Channel (youtube.com/user/leoc1995).

Author Statistics:



- In a first playthrough, the time to finish may take up to 2x longer, so don't use this time as a perfect comparison. Each player has their own style of play and explore the map.
 - Total of secrets can't be changed in the final screen, so at all you will find **30 secrets**, as in my statistics.
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❖ TOOLS:

- Tomb Editor
- WadTool
- SoundTool
- PhotoFiltre7
- Audacity
- TBuilder24
- CDAudioPlayer

❖ BETATESTERS:

- BlackWolfTR
- Danath
- Mahetus
- MaskedGoon
- Nanaki Azakee
- Olympus Mons
- Sabatu
- Steven3517
- VenomSnakeAlex

❖ CREDITS

○ **Objects and Textures:**

- Core Design (Classic Tomb Raider)
- Delca
- Xevengar
- Haley
- Sabatu
- MrXy
- Mahetus
- DavidRukawa
- Viridion_Sama
- RichardLawther
- BTB2024

○ **Loading Screens**

- Leoc1995
- Steven3517

- **Title Screen, Soundtracks remix and New Sound Sources:** by Leoc1995

❖ SOUNDTRACKS:

- Tomb Raider 1-5 original soundtrack
- Tomb Raider Anniversary – Start level soundtrack
- Lara Croft and the Temple of Osiris
- Fatal Frame 2 / Project Zero 2 - Ritual
- Fatal Frame 3 / Project Zero 3 – Rain all the day
- Dino Crisis – Lab Underground
- Resident Evil Revelations – Vendetta / Queen Zenobia Ambience
- Resident Evil 4 Remake - Garrador
- Resident Evil Code Veronica – Pandora / Putrid smel
- The Evil Within 2 – Anima Noises
- Final Destination 3 – There is someone, walking behind you...
- Customized soundtrack by Zreen

- Some of the soundtracks had changes made with Audacity.

I hope you enjoy this new TR3 Custom Level.

After play, send me your feedback.

Thanks for Playing

Leonardo (Leoc1995)

@folkloristdiary

Rio Grande do Sul, Brasil.