



Story:

Lara goes ashore on England's Coast and is searching for a way into the Chunnel as there was a train crash. Aboard was a professor who wanted to give Lara a suitcase with secret information. Unfortunately, the professor was killed in the accident. But the suitcase wasn't found among his property. So Lara searches for the suitcase near the scene of the accident.

Installation instructions:

The game can be played without the Level Editor!!!

Notes:

1)

Level "The Cliff"

There are three secrets (2 Rocket Launcher Ammo, 1 Rocket Launcher)

Level "The Chunnel"

There are three secrets (2 secret bulbs + 1x Rocket Launcher Ammo)

The two secrets bulbs are meant to be used for a secret room. But you can finish the level without these bulbs, of course. For one secret bulb you need to find an access key first.



2 x Secret Blue Bulb
und Yellow Bulb



Access Key for Secret

2) The secret rooms are homage to the original Tomb Raider 3 Gold Game.

3) Please use the attached tomb4.exe, otherwise the game won't work at all.

4) By pressing Alt + Arrow Forward you can make a crawlspace jump like in TR5.



5) All savegames will be stored in the ...\save folder.

Credits:

Special thanks for objects and animations go to:

Po Yu for the beautiful „Lara Nevada Outfit“

Baddy for the SLINC worker, SLINC Gun Man, Snow Dog, , Rat, Drill and Ventilator

Tomo for the Mutant Crocodile and Pteranot.

Michiel for the Big Spider

Karlo002 for the Barbed Wire, Military/Prison Beds, rusty grates and Teeth Spikes

Horus (<http://www.tinulin.de/>) for the Base Design Lever Switch

Uranos1 for the Spiderweb

Teme9 for the trees, bushes and plants

Maax_87 for the Load&Save passport

Underwater Raider for the wheel barrow

Toko for the Rocket Launcher

SSJ6Wolf for the Classic Pickup TR 1-3 Animation

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the programmers from TREP and NGLE and all other useful tools

....and all others I have forgotten.

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Disclaimer:

This level was not made and is not supported by Core Design Ltd. and Eidos Interactive.