

No X-Mas without a tree



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Preface

This is a peaceful level without any enemy or traps.
It is for the Advent Calendar 2010 on laraslevelbase.org

Hence this level is adapted for Childs.

This level has no timed runs. Only some tricky jumps or some puzzles are a little bit difficult.

Story

Lara has to remind an old man in a little bleary French village to open his Christmas tree shop.

The trees are already disposed for selling, but his courtyard is not open.

What is X-Mas without a tree?

Many children will be disappointed if there is no Christmas tree this year...

He almost would have slumbered his work, if Lara had not reminded him.

But first Lara has to find access to his apartment building, because he is not very clairaudient any longer...

The people in this village are whispering about a restricted mechanism in the cathedral.

This sounds interesting Lara thinks, and starts on this year's adventure...

Installation

This level is directly playable after unpacking the archive.

Please don't use the Levelmanager, or any similar tools.

Sorry, this game is not compatible with MAC.

Please give me a review after playing!

German

If you want to play this game in German you will have to do the following things:

Delete the english.dat in the main directory.

Copy all data from the directory /audio/german into the /audio directory. Overwriting all data. This is necessary for hearing the voices of Lara and the man.

After that you can start the game by clicking on TOMB4.exe.

English

If you want to play to this game in English you have to do the following things:

Copy all data from directory /audio/english into the /audio directory. Overwriting all data. This is necessary for hearing the voices of Lara and the man.

After that you can start the game with clicking on TOMB4.exe.

Technical

Start building:	September 2010
Duration:	about 3 months
Rooms in Editor:	135
Playtime:	ca. 1-2 h
Secrets:	6

Gameplay / Levelstructure

This is a single level. Some ways are optional, some ways are not linear, and every player can have a different course of the game.

Road map and hints

There is a lot to discover, and you will find many puzzles and relics on your journey. This little village has even a tourist information.

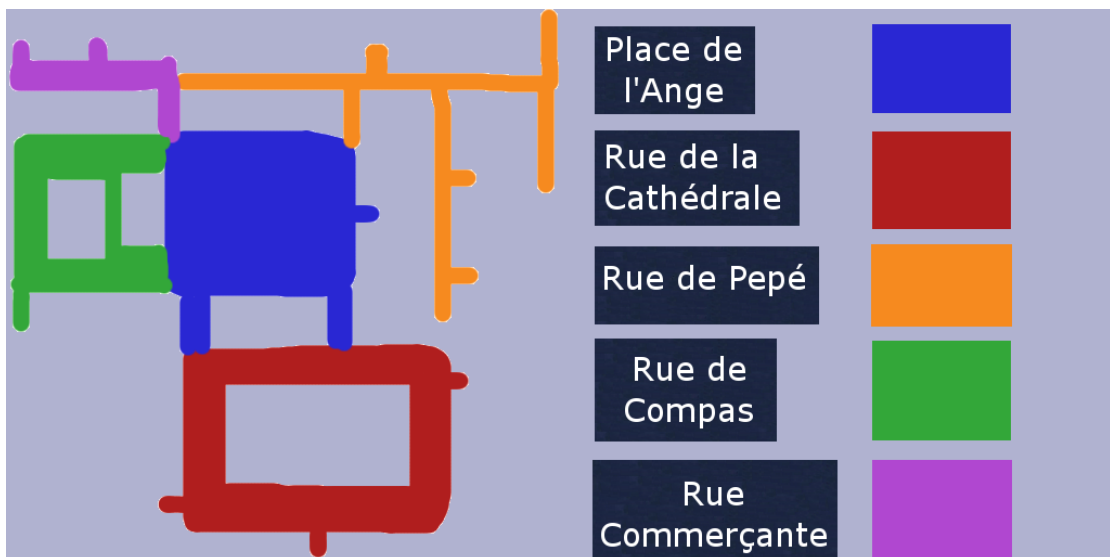
Perfect for Lara, because she does not know much here at all.

- If you have got lost sometimes, looks at one of 3 town maps in the level, or here in this ReadMe file.
- Care, besides, also about the street signs in the level to orient yourself.

Which places are there in which street?

Here a few local facilities:

Road map:



Rue de Pepé



There are the following places in this street:

- Christmas Tree sales
- Pizzeria of Pepé
- Small industrial workshop
- A building site with a scaffolding

Rue de Compas



In this street you will find these places:

- A gigantic frozen puddle
- This street surrounds the Place de l'Ange

Place de l'Ange

In well English: Angel's place



Here you find:

- A big place
- An angel's statue on the roof of a kiosk
- Outgoing from this place all streets are going off

Rue Commercante

In good English: Shopping street



In this alleyway you will find:

- A whisky store
- An old stable

Rue de la Cathédrale



in this street you find:

- the big cathedral of the village
- a poor beggar
- a bell tower

Here a few more hints:

- Whenever the cathedral is opened, it announces this with a long and loud clamour of its bells.
- The solution of the mysterious clock puzzle in the cathedral is hidden inside this level. Trying out and rating is dull and unnecessary. If you still, however, like to guess – please feel free to do so!

Weapons

Lara will have no weapons at the beginning of the level. However, she will find out, for to be able to finish the level, she will need some fire power.

Some people are whispering that many older storekeepers in France are fearful. Therefore it seems to be normal, that they might own a gun licence.

Secrets

Lara can find 6 small X-Mas trees in this level.
Besides, a few useful items are sometimes very near.



Knowing Bugs

- If Lara throws away the burning torch, the flame of the torch will appear in the game at another place, until Lara takes up the torch again.
This is not dramatic, the fire of the torch thereby does not go out - even if it looks so.
- Sometimes it can be happen that Lara gets stuck on a stair.
Solution: Simply once jump back, and go forward again.
- Sometimes it can be happen that Lara cannot grab a ledge any longer.
To solve this problem quit the game, restart and load your savegame.
- If you find the crowbar you will see a text that you can press the key „H“ if you wish some help. If this not works, the game screen will be freeze for 4 seconds without any help screen. Reason: Unknown.
Solution: Until now don't press the key "H" any longer. Instead of pressing that key, you can look (if you wish help / hints for the crowbar) in the game directory into the folder "Pix". In this folder you can find an image "IMAGE1.bmp".
This image show you the same as the game had do if it would working.

Thanks & Credits

So that this level could be build, the editor had to be release out first of all.
CORE DESIGN © thanks !

Betatester:

- Raymond
- Deinser84
- Zickenalarm
- Seilion

Last test:

- Soul

Voice-Over artists

Lara by Gandalf

Old Man by Die Basis

Beggar by Die Basis

Animations

- knock at the door and hear animation by Seilion
- new climb up animation by Seilion

Textures

- ATO Somewhere Textures by Trix
- TR 4 Gold Fading Light by Cowboy
- TR AOD - ripped by illyaine
- City Textures Part 2 by TifaNazah
- City Textures Part 1 by TifaNazah
- Nature Textures Part 2 by TifaNazah
- Trier Textures by Eva
- Curtain Textures from BTB 2010 Venice by Horus

Objects

- Fancy Fashion by White Tiger
- ATO Somewhere Wad by Trix
- cash & counter by TifaNazah
- Relic Circle Puzzle by karlo002
- Three Various Fire Utilities by trplayer
- Fireplace by Spongebob
- ComputerWorkStation by trplayer
- Eight keys from TR3 and TR3 Gold - Part2 by Die Basis
- Thoah Stuffpackage by teme9
- Beggar + Dog Puzzle by TifaNazah
- Metal Cupboard by illyaine
- Christmas Collection by TifaNazah
- Angelstatue by Spongebob
- Chimney by Seilion
- Load & Save panel 2 by maax_87

- Binoculars Item by Po Yu
- Christmas Trees by Seilion
- Christmas Trees (packaged) by Seilion
- Black Banshee by TifaNazah
- Fire and Ice - Flame and Snow Sprites by mike quahe

Thanks also to the operators of the sides:

www.laraslevelbase.org

www.trlevel.de

www.trsearch.org

And, unfortunately, thanks to all people I have forgotten to enumerate.

I am sorry☹.

If I have forgotten you to list here, please write me an email:

goldlife@freenet.de

Or you can contact me about the abovementioned sides:

www.laraslevelbase.org

www.trlevel.de

www.trsearch.org

Nickname: I.m.

Some Programms

TRNG + Tools by Paolone

WADmerger by TRWAD

Strpix by Turbo Pascal

Thank you for reading.

Now I wish contemplative Christmas Days and a lot of fun with my level.

I.m. - (Leif Melles)