By **Raider99**



This was originally idea by TheTiger to work on small level during Xmas time (winter holidays). I guess it was supposed that all of us release level, but I managed to finish it already. So, other may release their level later on, or not.

STORY:

Atlantean Goddess Jacqueline Natla asked Lara to find 3 pieces of Scion, as she was the best adventurer then out there. Lara accepts and heads to Peru to search for the Scion.

NOTES:

**VOLUMETRIC FX MUST BE OFF!**

There are 3 secrets in this level.

NEW MOVES:

* Crawlspace roll (press sprint button while crouch) – won’t be that needed I guess

SPECIAL THANKS:

* AoDFan for huge help in resolving bugs and doing some setups
* Klona for huge motivation, again!
* TheTiger for this great idea (making level during Xmas (winter break) time)
* Paolone for amazing TRNG
* Core Design for our dear TRLE

And all others who helped me, supported me!

BETATESTERS:

* AoDFan
* Klona
* Krystian
* Ceamonks890
* Dino14

Thank you guys a lot!



CREDITS:

Animations:

* Swingpole animations and climb up animation by Sytheia
* Dangle animation by CoreDesign, script by TheTiger

Objects:

* Peru objects set by BtB2008 team
* Most of the plants and static fog by Teme9
* Red raptor by Teme9
* T-rex by ggctuk2005 (converted) originally by Core Design
* Outfit mix (shirt, pants, eyes retextured, swapped meshes etc.) by Horus-Goddess, Trangel, Po Yu
* Spinning orbs by MikeQuahe
* Load/Save passport object by maax\_87
* Sprites by Teme9
* TRA weapons by Trangel

Textures:

* Vilcabamba texture set by THOR (used in whole level)
* Wooden huts textures by BtB2013 team
* Few textures by BtB2008 team (originally from TRA?)
* Water textures by Illyaine

Sounds:

* AoDfan for extracted AoD Sounds (pistol sounds)
* Tomb Laraider for extracted TRA sounds
* Mojang for Enderman blink sound

Renders:

* Loading screen (TR1 render screen) by FearEffect
* Loading background screen (made by me with XPS, Scion object by LCEF (CA)

That should be all, sorry if I missed someone, but you can let me now later on.

Thanks for reading and I hope you’ll enjoy my level (or you did, if you didn’t read this before playing! : P)