

# TOMB RAIDER

## ANOTHER CHRISTMAS NIGHT

### Custom Level by GabrielCroft

It's 2014 Christmas Eve and Lara promised to her friend Andrea that she would be there in her house for Christmas Night. But going to the place, Lara suddenly lost herself in the small town, and now she must find the way to reach there in time.

No enemies in this custom.

You can find 3 secrets around the entire level.

Bronze is the easier to find.

Silver is medium.

Gold is a bit harder.

If you find all the 3, you can place them in the end of the level and a passage will open: you will be able to replay the level with a different outfit: a red dress.

*Special Thanks to:*

*Adriel - Beta tester*

*Lara's LevelBase and trle.net - For level  
hosting*

*You! - For playing this!*

Dear player, I wish you a Merry Christmas.  
May all of your wishes come true!

# Credits

**Outfit:** City Fashion- Levi's by White Tiger

Textures modified by me with Strpix

**Bonus Outfit:** Classic Touch by Trinity

**Objects and textures** downloaded from trsearch.org and lara's levelbase.org  
Raising block texture found in Google images, modified by me with Strpix.

Some of the light object textures were made by me.

## **Textures from Ranpyon:**

A lot of walls from CGtextures.com

Windows and shutters from various images on Internet

Roofs from CGtextures.com, Core Design and Complex Simplicity 2010

Snow textures by Horus

Various textures from Complex Simplicity 2010 and Back To Basics 2010

Textures from "Wände für Innenräume", "Böden für Innenräume" and "Fassaden und Dächer" by Uranos1.

Street floor textures by her

White wall textures by her

Pink wall textures by her

Tablecloth textures by her

Starry sky textures by her

Blue moquette texture by Electronic Arts

## **Other Textures:**

- ATO Somewhere Textures by Trix

- TR 4 Gold Fading Light by Cowboy

- TR AOD - ripped by illyaine

- City Textures Part 1 and 2 by TifaNazah

- No Xmas Without a Tree textures

- Nature Textures Part 2 by TifaNazah

- Trier Textures by Eva

- Curtain Textures from BTB 2010 Venice by Horus