

**TOMB
RAIDER**
UN LUOGO SOLITARIO

SEARCHING FOR CLUES

BY TOMBRAIDERXII

ABOUT THIS TEASER

Thank you for downloading this teaser!

This is a teaser of an old project I was working on from 2010-2012 called *Un Luogo Solitario*. I put this project on hold a long time ago to work on other levels, but I wanted to release a playable teaser of this project.

Things are likely to change between this demo and the final version.

Enjoy!

-tombraxderxii

The background of the entire image is a dark, atmospheric illustration of a grand, gothic-style mansion at night. The mansion has multiple stories, arched windows, and a prominent central entrance. Two large potted trees stand in the foreground on either side of the entrance. The overall color palette is dark, with shades of blue, green, and brown, creating a mysterious and eerie mood.

TOMB RAIDER

UN LUOGO SOLITARIO

The Fiamma Nera hasn't been active since Lara defeated its leader, Marco Bartoli... until now. When Lara Croft learns of their resurfaced activity, she tracks them to their current location, Venice, and finds out that they were trying to uncover a powerful artifact hidden somewhere in a mysterious abandoned mansion.

However, there is more than meets the eye in this eerie mansion. With a manor shrouded in mystery and the threat of a deadly artifact in the wrong hands, Lara has no choice but to continue and obtain the artifact before the Fiamma Nera (or at least what's left of them) does.

SEARCHING FOR CLUES... (DEMO)

This is a teaser of the level *Searching for Clues...*, which contains the first third of the level. Since this is the demo version, it has been modified from the final version. There are no secrets in this level.



Note: The teaser officially ends when two masks are placed in the altar. There is no actual finish trigger, so the player can continue to explore the level.

LABRYNTH (SCRAPPED LEVEL)

This is a rather short level, because it is a scrapped level.

However, a portion of this level was remade and incorporated to another one of my levels.



There is one secret in this level.

BUGS

- There are some texture bugs in a couple areas in the levels.
- In the title screen, there will be a strange level jump bug if it is left idle for too long.

CREDITS

MUSIC

Tomb Raider The Last Revelation OST

Tomb Raider Chronicles OST

Tomb Raider Angel of Darkness OST

Resident Evil Remake OST

Silent Hill 2 OST

Haunting Ground OST

OBJECTS

Tomb Raider Reboot Outfit – HorusGoddess

Back To Basics 2010 Venice Package

Complex Simplicity Package

ANIMATIONS

Stylish Walk – Bashar

TRL/A Jump – Tomb Laraider

AOD Inspired Standing animation – traider99

If by any chance, I forgot to credit anyone, feel free to contact me.

