

Tomb Raider: The Abandoned Library

Story (English, Spanish, Polish, Italian, German, Portuguese):

While Lara cleaned the mansion library, she found a map which indicated an abandoned library somewhere in Egypt, where possibly there would be a mysterious artifact. With that being said, Lara decided to follow the map coordinates in order to find the artifact.

Mientras Lara limpiaba la biblioteca de la mansión, Lara encontró un mapa que indicaba una biblioteca abandonada en algún lugar de Egipto, donde posiblemente haya un artefacto misterioso. Dicho esto, Lara decidió seguir las coordenadas del mapa para encontrar el artefacto.

Gdy Lara sprzątała dwór biblioteki, Lara znalazła mapę która wskazała opuszczoną bibliotekę gdzieś w Egipcie, gdzie prawdopodobnie mógłby być tajemniczy artefakt. Powiedziawszy to, Lara postanowiła podążać za współrzędne mapy aby znaleźć artefakt.

Mentre Lara pulisce la sua libreria, trova una mappa con indicata un’antica libreria abbandonata da qualche parte in Egitto, dove è probabile che si trovi un misterioso artefatto. Detto questo, Lara decide di seguire le coordinate della mappa alla ricerca dell’artefatto.

Während Lara ihre Bibliothek aufräumte, fand sie eine Karte, welche sie zu einer verlassenen Bibliothek irgendwo in Ägypten führte. Dort soll es ein mysteriöses Artefakt geben. Daraufhin entscheidet sie sich, den Koordinaten der Karte zu folgen, um das Artefakt zu finden.

Enquanto estava limpando a biblioteca da mansão, Lara encontrou um mapa indicando uma biblioteca abandonada em algum lugar no Egito, onde possivelmente exista um misterioso artefato. Com isso, Lara decidiu seguir as coordenadas do mapa para encontrar o artefato

New movement:

Lara can perform a Monkey to Ladder movement, simply press UP to make her go from Monkey to Ladder

In this game you can go on 1-click crawlspaces, press ACTION and Lara will go to the crawlspace

Lara can put a key underwater.

Lara can also push rolling balls infinitely.

Author’s note

Thank you for downloading the level, this is a complete version of my Abandoned Library level, as you know this level started out as ORC 2021 however back then I had no time to finish this thus I couldn’t make it (it was supposed to be my debut level before Venetian Night Adventure part 1 decided to be my debut :P). In April 2022, I decided to revise this level and make this a complete adventure without ORC limits.

I have published a demo earlier this year, which is a demo which follows ORC rules, it takes only 15 minutes to complete it. You can download it on my Trcustoms page if you want to have a sneak peek before playing the complete version: <https://trcustoms.org/levels/3406>.

Please DO NOT remove any plugins (especially Plugin\_FLEP) or any folders in the Engine folder, or you will get softlocked. You’ve been warned.

Credits

Testers (not in order of importance):

* Mahetus
* MarlenaCrystal
* Dj Full
* Dinne
* Lore
* Delca
* BlackWolf
* PedroTheGamer
* AnkhOfMishra (Justin)
* Ceamonks890
* SakiCroft
* Raider99
* Steven3517

Objects used:

* Broken stone seats and falling ceiling – Delca
* HD Lost Library objects – LGG productions
* Various Alexandria objects from TR4 – Core Design
* Lara Legend demake – Raider99
* Horizon – LoreRaider

Animations used:

* Crawlspace Flexibility – Krystian
* Underwater Key Animation – Naotheia
* Pushblock animations - GeckoKid

Textures:

* HD Lost Library textures – LGG Productions
* Other HD Lost Library textures – Dinne
* TRA textures – Crystal Dynamics (Colour adjusted by me)
* Various Alexandria textures by Core Design

Sounds:

* Tomb Raider 2013 soundtracks – Crystal Dynamics
* Rise of The Tomb Raider Soundtrack (used for secret stingers) – Crystal Dynamics
* Background soundtrack (Tomb Raider Legend Nepal 5) – Crystal Dynamics
* Alternative Background Soundtrack – Where Kings Walk by John Sumner
* Pictures used for secrets – Google images

Programs used:

* Adobe Photoshop 2022
* Audacity
* Blender
* Tomb Editor suite (TIDE, Wadtool, SoundTool, Tomb Editor)
* TRNG

Thanks:

* Thank you to MontyTRC and the team for creating Tomb Editor. Without it, I would never be able to build levels.
* Thank you and congratulations to Klona and rr- on the release of a new TRLE website: Trcustoms.org.
* Thank you to Michael Prager for keeping trle.net alive for the whooping 22 years! (At the time of writing)
* Thank you to various TRLE discord servers for support and help that I needed for my level.
* Thank you to Steven, SakiCroft, Doggett and other youtubers for making TRLE walkthroughs <3
* Thank you to Twitch Streamers who also play TRLE levels and promote TRLE : )
* Thank you to Paolone for TRNG efforts

If I haven’t mentioned anyone in the credit list, please let me know (contact info on trcustoms.org) and I shall amend the list accordingly.

Miscellaneous Info

If you want to check out my other levels, you can go to my Trcustoms page:

<https://trcustoms.org/users/1011>

Or you can check my trle.net page:

<https://www.trle.net/sc/authorfeatures.php?aid=1073>

If you want to review my level on Trcustoms:

1. Create an account on Trcustoms by clicking “register” at the top right
2. Fill out information
3. Wait for admin approval
4. If your account has been approved, you can then review my level by going to my level page.

If you want to review my level in trle.net:

1. You must email the trle.net admin at [michael@mprager.de](mailto:michael@mprager.de) to create an account.
2. Once your account has been approved, you can go to my level page and review.