

EXPEDITION DEEP FREEZE

This level was made with Tomb Editor and uses TRNG + FLEP. Please do not remove or modify any of the files and folders provided in the download. Doing so might result in an altered or incorrect experience of the game. Be cautious.

The game has been tested with and is compatible with "Lossless Scaling" and "DGVoodoo" injectors.

This project is a reimagination of the original release from the November 2014 20x20x20 competition. Back then it missed a lot of ideas due to a lack of time and skill. For it's 10th anniversary I decided to do a reimagination and this time it's a fully fleshed out level!

Nothing is possible without the incredible efforts of the talented individuals of the TRLE community to truly enhance Tomb Raider to the next level. On the next page you will find a list of all authors and their work featured.

I deeply cherish every contribution and I'm thankful for the many amazing years thanks to each individual that contribute, including you who is reading this: you keep the community of this cherished hobby alive!

CREDITS

PLUGINS

- Tomb_NextGeneration.dll : Paolone
- Plugin_BASS.dll : ChocolateFan
- Plugin_ClassicInventory.dll : JMN
- Plugin_FlexiblePatcher.dll : ChocolateFan, Krys
- Plugin_footprints.dll : Troye, ChocolateFan
- Plugin_Horizon.dll : Dermahn
- Plugin_ObjectHelper.dll : ChocolateFan
- Plugin_ParticleSystem.dll : Krys, ChocolateFan
- Plugin_TokyoSU.dll : TokyoSU, ChocolateFan
- Plugin_DeepFreeze : Krys

ANIMATIONS

- Joey79100:
Run Animations, Jump animations & Underwater Roll
- Krys:
Crouch Vaults & 2 click climb up animations and scripts
- Evgeniy:
Parrallel bar & Polerope animations and scripts
- Naotheia:
Swandive, Gracedive animations
- GeckoKid:
Ladder climbing, Crawl animations, backwards flip turn, Ledgejumping, Walk animations

ASSETS

My sincere apologies if I forgot to mention you.

Horus-Goddess, PoYu

Lara Model (modified by me)

Maax87

Old Style Flares
TRA Medipacks
Load & Save Panels
TRA Spikes

Jesus C. Croft

Skeleton base (modified by me)
Golden Key
Lion lever switch (co credit to Fluen)
Lion Crowbar switch (co credit to Fluen)
Poseidon / Seahorse statue (modified by me)
Sarcophagus Statue (modified by me)

LarasBoyfriend

Ruby Key
Pearl Key
Wooden doors

Teme9

Wolf
Wall Torch

Titak

Wall trapdoor animations
Floor Skeleton animations

Luke:

Shatterable pots

THOR2010

Diary item

SPECIAL THANKS

A massive thank you to Krys for spending countless of hours supervising my coding. This project wouldn't have been possible without your help.

Another special thanks to all these community members. Thank you for having a positive influence on my creativity throughout the years:

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BETA TESTING

MarlenaCrystal

Dermahn

Raider99

Klona

Krys

COMMUNITY TOOLS

TRLE: Core Design

TRNG: Paolone

FLEP: Ensi, Lwnte, ChocolateFan

Dermahn, Krys, Delta, Harly Wuson

WADMerger: Michiel

Strpix: Turbo Pascal, Sapper

SWDEdit: Champ

Tomb Editor Team

with gratitude,
Martini