

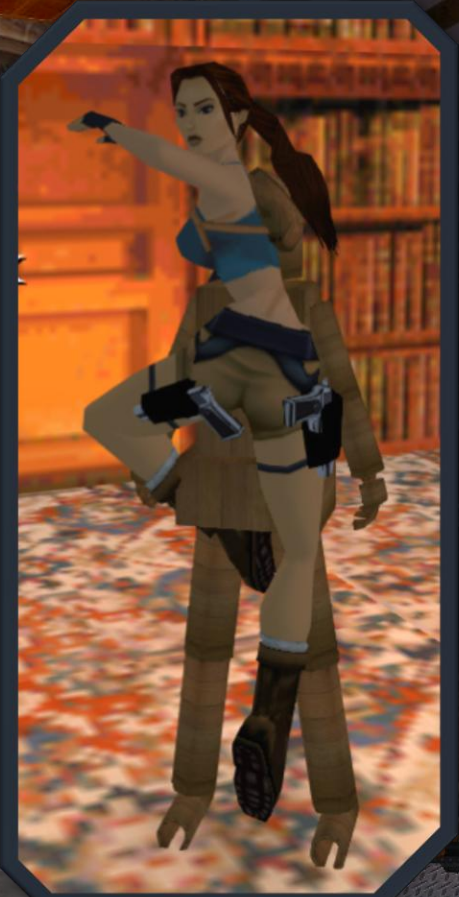
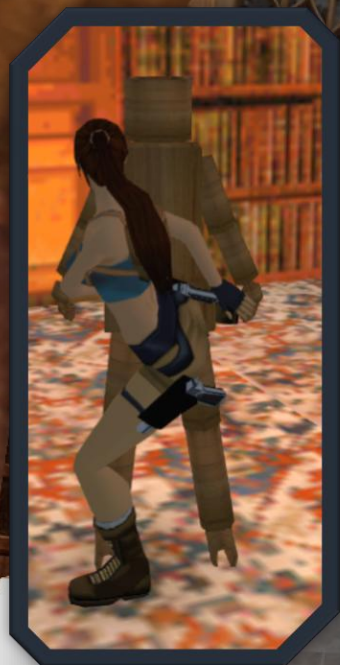
SHABOAB
**TOMB
RAIDER**
THE LOST ARTIFACT
REIMAGINED



New Moves

The background of the entire image is a dark, industrial, and somewhat claustrophobic environment. It features a complex network of metal scaffolding, ladders, and structural beams. The walls appear to be made of rough, dark stone or concrete, with some areas showing signs of decay or rust. The lighting is dramatic, with strong highlights and deep shadows, creating a sense of mystery and danger. In the center, Lara Croft is depicted from the waist up, looking directly at the viewer with a determined expression. She has her signature red braided hair and is wearing a black, form-fitting top. She is holding a silver handgun in her right hand, which is extended forward. The overall aesthetic is gritty and cinematic, typical of the Tomb Raider franchise.





PHYSICAL COMBAT

Lara can now do hand to hand combat!

KICK ATTACK

Press ACTION near an enemy to perform a KICK ATTACK to knock out an enemy for a period of time

This also works when firing weapons.
Press ACTION again while shooting an enemy to perform a KICK ATTACK

SPRINT SLIDE KNOCK OUT

Perform a SPRINT SLIDE (Press WALK while SPRINTING) towards an enemy to knock them out for a period of time

These self defense techniques will be useful in tight spaces or when dealing with several enemies at a time.

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SPRINT SLIDE

SPRINT ROLL

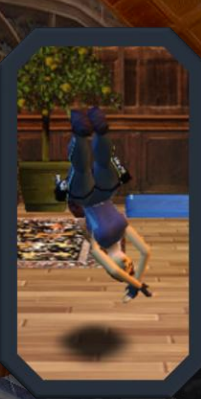
CROUCH ROLL

UPWARD
WALL JUMP

BACKWARD
WALL JUMP

EXITING A
CRAWLSPACE

FORWARD JUMPING
OFF MONKEY SWING



SPRINT + WALK
(While Running)
WALK
(While Sprinting)

JUMP
(While Sprinting)

SPRINT
(While Crouching)

These moves can be used to get
through crawlspaces

JUMP
(While Hanging
On a Ledge)

DOWN + JUMP
(While Hanging
On a Ledge)

UP + JUMP
(While Facing Ledge
of a Crawlspace)

Press JUMP to jump
forward off a monkey
swing



Hold WALK while sliding
off or running off a ledge
to perform a swan dive



If you hold UP after falling from a
high ledge, you will stumble forward
to maintain your running momentum

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STANDARD
SWING

FASTER
SWING

SHIMMYING
On Swing Pole

Press JUMP while HANGING
to PERCH on a swing pole

Press ACTION + DOWN while
PERCHING to HANG on a swing
pole

Press JUMP while
standing on a tight
rope to jump forward

Press JUMP while PERCHING
on a swing pole to jump forward

Press LEFT or RIGHT while PERCHING
to STAND on a tight rope

Press CROUCH while STANDING
on a tightrope to return to
PERCHING

Press ROLL while swinging on a
swing pole to perform a 180 turn

UP
Press JUMP while swinging
To jump off a swing pole

UP + SPRINT

LEFT or RIGHT
(While Hanging
on swing pole)

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Press SPRINT while on a tightrope to perform a CARTWHEEL to move faster



If you let go of the FORWARD key while SWINGING FORWARD on a swing pole, she will transition to a SWINGPOLE PERCH (This is a faster version of doing a standard perch)



Press ROLL while treading on water to perform a 180 turn



Press DOWN + ROLL or DOWN while walking forward to perform a 180 turn



Press WALK + ROLL or WALK + DOWN while running forward to perform a 180 turn



Press WALK + ROLL while standing to perform a 180 turn



Press ROLL while crouching or crawling to perform a 180 turn

SABAQBAR TOMB RAIDER

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